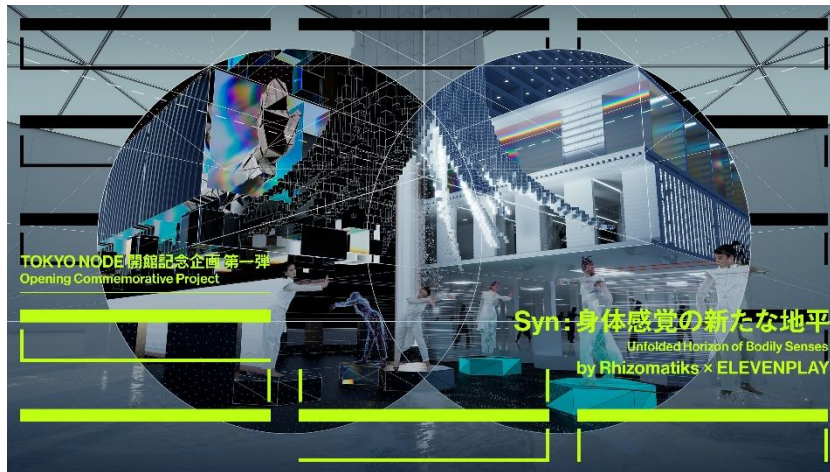


"Syn: Unfolded Horizons of Bodily Senses" by Rhizomatiks & ELEVENPLAY

Tickets go on sale on September 12

Project marking the opening of TOKYO NODE, a new interactive communication facility, in the fall of 2023. The world premiere of a special 38-day event that combines the latest MR experiences with a stage performance featuring real dancers.

Tokyo, September 12, 2023 — Mori Building Co., Ltd. will host an event marking the opening of the project "Syn: Unfolded Horizons of Bodily Senses" by Rhizomatiks, a creative collective that creates large scale commercial and artistic projects, and the dance company ELEVENPLAY, at TOKYO NODE from October 6 to November 12, 2023. Tickets for this opening project will be available online from 11 a.m. Japan time on September 12.



On Friday October 6 this year, TOKYO NODE, a new interactive communication facility, will open at the top of Toranomon Hills Station Tower (45th to 49th floors, with some displays on the 8th floor). It will serve as a node, or connection point, for the dissemination of new experiences, values, content and information through creative collaboration from Tokyo to the world.

To mark the opening of TOKYO NODE, a new immersive performance "Syn: Unfolded Horizons of Bodily Senses" will be staged by Rhizomatiks & ELEVENPLAY, during which visitors will themselves step onto an elaborate stage created in a total exhibition space of approximately 1,500m². This performance will be a completely new work by Rhizomatiks organized by Daito Manabe and Motoi Ishibashi, the co-directors of their research and development division, and the dance company ELEVENPLAY, led by stage director and choreographer MIKIKO. It will be an immersive performance taking place over just 38 days that will reexamine the changing "human senses" in the age of AI through a space that transforms as the audience enters the stage and through the performance of the 24 dancers appearing in front of them.

The logo for this performance has been created by up-and-coming graphic artist YOSHIROTTEN and the visual design has been created by YAR. The letters "s," "y" and "n" are inspired by the binary symbols used in computer programming and control. The logo is combined with visual images created by Rhizomatiks using computer graphics of the dancers of ELEVENPLAY to create key visuals designed to expand visitors' imagination during the performance. Furthermore, we are excited to offer exclusive merchandise featuring the iconic "Syn" logo, including T-shirts, tote bags and stickers, as part of our celebration of the release of this performance. Don't miss the opportunity to make these special items yours!

TOKYO NODE will continue to create new projects encompassing the areas of business, art, technology, and entertainment, and will continue to deliver new experiences, values and content from the Toranomon Hills area to the world.

Performance Outline/Schedule

Period: Friday October 6 – Sunday November 12, 2023

(The duration of the exhibition has been extended since it was announced on July 20.)

Venue: TOKYO NODE 45F GALLERY A/B/C (Toranomom Hills Station Tower, 2-6-2 Toranomom, Minato-ku, Tokyo)

Duration: approx. 70 min.

Organizer: TOKYO NODE

Equipment supplied by: Canon Inc., Canon IT Solutions Inc., LED TOKYO Corporation, Eastern Sound Factory Co., Ltd., XEBEX Inc., GRID Inc.

Collaborating partner: Crescent Inc.

Official website: <https://www.tokyonode.jp/en/sp/syn/>

	General	University and high school students	Junior high school and elementary school children	Limited Edition Set with 3 exclusive items: hoodie (not sold separately), tote, and sticker (limited quantity available)
Weekdays	JPY 8,000	JPY 4,000	JPY 2,000	Ticket price + JPY 9,000
Weekends & holidays	JPY 8,300	JPY 4,300	JPY 2,300	

Ticket information

(all prices include consumption tax)

- This performance is aimed at those of elementary school age and older; those under 15 years of age must be accompanied by a parent or guardian (both will need to purchase a ticket).
- Please select your preferred date and time from the official ticket website (see above) and pay online using a credit card.

Notes:

- Each ticket provides admission only to the session on the date and time specified; guests must vacate after their performance ends. Same-day tickets will be sold at the venue if there is space available.
- This is a circular experience with no intermission and no seating.
- Admittance is only allowed at the beginning of the reserved time slot. Entry and exit during the performance is not permitted.
- People with a disability certificate may purchase tickets at the student rate.



Original hoodies (M and LL sizes)

Performance highlights

As the audience enters the space, the space begins to transform and evolves along with them, and a dancer appears right in front of them. This immersive performance delves deep into the evolving human "sensations" in the age of AI.



ELEVENPLAY×Rhizomatiks×Kyle McDonald
"discrete figures"
Photo.Yoshikazu Inoue



《Rhizomatiks × ELEVENPLAY "multiplex"》2021



ELEVENPLAY×Rhizomatiks×Kyle McDonald
"discrete figures"
Photo.Yoshikazu Inoue



Rhizomatiks × ELEVENPLAY "border 2021"
Photo by hiroko hirota

Story

You are bewildered inside the space. The surroundings are surreal and nightmarish, yet they are undoubtedly the reality that is close at hand. AI has reached a singularity in its evolution, advancing to the point of analyzing its creators, humans. Its intentions are now beyond human comprehension. Amidst the unsettling sounds and lights, your senses are hijacked.

In the space beyond, a massive "wall" looms. This "wall" continuously gives birth to light and shadow, life, and form, altering the spatiality. With your augmented senses, you experience the generation of a new world, accompanied by dazzling visuals and dance. Eventually, the "wall" engulfs you too.

This might be a rite of passage to the upcoming world. What awaited you in the room you finally reached was—music. The spirits and beliefs of past musicians echo through time, resonating like a gospel. Beyond the "wall", the past and the future, or many layers of time and space, resonate with and merge into your senses.

Comments from creators

Daito Manabe

Artist, programmer and DJ



The driving inquiry behind my work has always centered on the relationship between the human body and machinery, and between the world inside our brains and the reality that surrounds us. This new piece is an extension of that exploration. I hope that those who visit this piece will deeply reflect on their own senses and sensitivities through the artwork. However, to be honest, during the creation of this piece, I myself had to face many questions. This happened amidst enriching discussions with Rhizomatiks, ELEVENPLAY, and Mr. Takayuki Fujimoto. This work has expanded beyond the traditional framework of exhibitions and performances, venturing into a new realm of experience. This was not intentional; the flow of the creation process naturally led us there. Beyond the confines of visuals or VR, I genuinely wish for everyone to feel the unique experience that can be gained by directly confronting the artwork.

Motoi Ishibashi

Engineer and artist



It has been more than a year since we first heard about this project, and I feel that the content has changed over the course of our long discussions and that we are beginning to see the final form of the project. The content is very challenging and would be difficult for other teams to create, but I feel that it has been naturally refined into this form over a long period of working with ELEVENPLAY. Also, it features elements that cannot be conveyed through photography, and we hope that many people will come to the venue and experience it in this space.

MIKIKO

Stage director and choreographer



A long-running performance that lasts for more than a month is a first-time challenge for ELEVENPLAY and has been also a dream of mine as a director and choreographer. Having the opportunity to realize this dream now, I feel both incredibly honored and deeply committed. While it's an ambitious challenge to create something "never seen before," it has gradually taken shape as we navigate our way through. Building on expressions shaped by the COVID pandemic, this piece has evolved into a tangible experience that can now be felt in person in the real world. As we've finally returned to an era where we can offer live performances, I hope to present this work as a piece born specifically from these times.

rhizomatiks

Rhizomatiks Creative collective

Rhizomatiks explores new possibilities for technology and artistic expression, focusing on research-oriented experimental projects as well as R&D projects and creations that examine the relationship between humans and technologies. The team, which consists of artists, designers and engineers, handles all processes involved in each project, from hardware and software development to operations. The collective also collaborates with other artists, researchers and scientists in pursuit of cutting-edge expressive works and research.

<https://rhizomatiks.com/>



Daito Manabe Artist, programmer and DJ

Rhizomatiks co-founder (2006) and a specially appointed professor at Keio University Shonan Fujisawa Campus, Manabe strives to reinterpret and combine phenomena and materials from diverse perspectives. However, rather than pursue expressiveness solely through high resolution and high realism, his works focus on intrinsic interests that he discovers through careful observation of the human body, data, programming, computers and other phenomena, as well as the interrelationships and boundaries of analog/digital and real/virtual.

<http://daito.ws/>



Motoi Ishibashi Engineer and artist

Rhizomatiks co-director Ishibashi graduated from the Department of Systems and Control Engineering at the Tokyo Institute of Technology and the International Academy of Media Arts and Sciences (IAMAS). He is involved in a diverse range of projects, including art performances, music videos, and installations centered on the development of devices and other hardware. His works have received many awards, including from Prix Ars Electronica, Cannes Lions, and the Japan Media Arts Festival.



ELEVENPLAY Dance company

ELEVENPLAY was founded in 2009 by MIKIKO to grow dancers who possess highly artistic sensibility and creativity as well as exquisite technique, body and spirit. Consisting of female dancers from various genres, ELEVENPLAY's diverse artistic expressions extend from the stage to video works and still photos. ELEVENPLAY has collaborated with Rhizomatiks on many projects and has been invited to "Sónar Festival," "GrayArea Festival," and "MUTEK," expanding its fields worldwide and presenting their performance in over 30 cities around the world.

<https://elevenplay.net/>



MIKIKO Stage director and choreographer

MIKIKO, as the leader of the dance company "ELEVENPLAY," has cultivated an environment of exceptional talent, carving out a unique creative sphere. Her work directing and choreographing music videos, commercials, and stage performances for renowned Japanese artists such as Perfume, BABYMETAL, and Ringo Shiina has enhanced her reputation in the media art scenes both in Japan and internationally. Furthermore, MIKIKO collaborates with creators across various genres, applying cutting-edge technologies to craft engaging choreographies that blend the real and virtual worlds.

<http://www.mikiko0811.net/>

Comment from YOSHIROTTEN from YAR, who designed the logo and key visuals

The letters "s," "y" and "n" are inspired by the binary symbols used in programming and controlling computers and digital devices. The thick lines in the center of the letters are designed to remind us of the 'horizon' of the exhibition title, and when repeated and amplified up and down, the three letters can be found in different positions and combinations from the original logo.

Combining this logo with the Rhizomatiks-produced imagery, we have created a key visual that will help you imagine what the exhibition will be like.



YOSHIROTTEN profile

An artist who travels between multiple realms, including fine art and commercial art, the digital and the physical, urban youth culture and the natural world. He is also an art director and graphic designer with a wide range of clients from European, American luxury brands, musicians and underground clubs to contemporary art fairs. At YAR, the creative studio he heads, he handles a vast amount of work in almost all areas of visual arts in commerce, including advertising, logotypes, interior/exterior design and video.

Official goods

Sales period: Friday October 6 to Sunday 12 November

Sales locations: TOKYO NODE 45F, in front of GALLERY A, Toranomon Hills Cafe on Toranomon Hills Station Tower B2F



Over-sized T-shirt (black, M/L) JPY3,800

Tote bag JPY1,300

Sticker JPY1,000

About TOKYO NODE

TOKYO NODE is a hub of creativity situated at the top of Toranomon Hills Station Tower that will open on October 6, 2023. Encompassing an area of around 10,000m², the facility includes an event hall, galleries, restaurants, and a rooftop garden, and will be unlike any information hub seen previously. The facility also contains restaurants by Michelin-starred chefs and the TOKYO NODE LAB, where innovative players will gather to jointly research and develop new concepts and groundbreaking solutions. As the name "NODE" implies, it will be a stage where new things will be created and presented to the world, expanding the horizons of business, art, technology, and entertainment and more.

About Mori Building

Mori Building is an innovative urban developer based in Tokyo. The company is committed to maximizing the magnetic power of cities by creating and nurturing safe, sustainable and cosmopolitan urban centers based on its unique Vertical Garden City concept of high-rise centers for business, education, leisure and residence. The concept is applied in the company's many leading-edge projects, including ARK Hills, Roppongi Hills and Toranomom Hills in Tokyo and the Shanghai World Financial Center. Mori Building is also engaged in real estate leasing, project management and consultation. Please visit www.mori.co.jp/en

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